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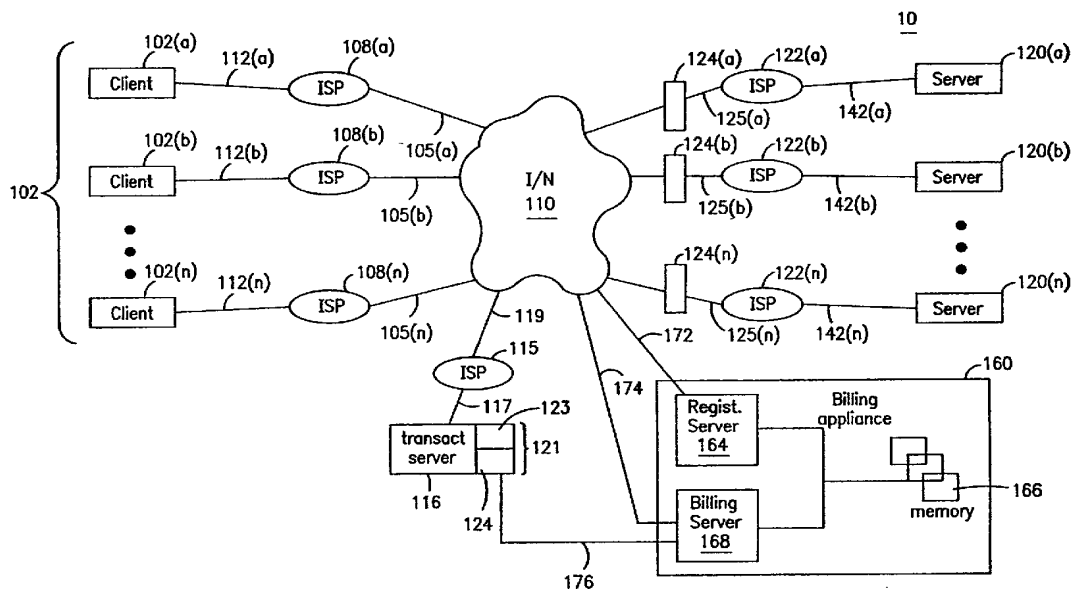
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(54) Title: METHOD AND SYSTEM FOR ENTERTAINMENT PRODUCTION FINANCING



(57) Abstract: A system (10) for purchasing from an intermediary a right to a payment related to the performance of an entertainment production. The system comprises a transaction server (116) for generating web page data for a web page (30) that displays information concerning one or more entertainment productions, and an offer to purchase one or more entertainments units. The transaction server (116) is adapted to transmit and receive such web page data via the Internet (110). A plurality of client information appliances (102), each adapted to receive via the Internet such web page data, and generate and display a web page (30) based on such data, and further adapted to transmit information to the transaction server via the Internet (110), including acceptance of an offer to purchase a participation unit.



TITLE

**METHOD AND SYSTEM FOR
ENTERTAINMENT PRODUCTION FINANCING**

BACKGROUND OF THE INVENTION

Field of the Invention

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This invention relates to a method and system for entertainment production financing. More particularly, this invention relates to a method and system that

10 simultaneously provides (1) the general public with an on-line investment opportunity to purchase securities whose return, if any, is based on the performance of entertainment productions distributed by major

entertainment companies; (2) the general public with an

15 on-line investment opportunity requiring only a very modest investment amount that is proportionate to the investor's financial capacity to absorb risk; and (3) major entertainment companies with the opportunity to secure significant amounts of guaranteed equity-based

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financing for a significant number of entertainment productions on a cost efficient basis through a system (described herein) involving a new source of equity capital from the general public which has not been
5 available prior to this invention.

Related Art

10 The business of producing, distributing and exploiting entertainment productions, e.g., motion pictures, television and cable programming, music, videos, video games and digital entertainment programming ("Entertainment Productions") is subject to a high
15 degree of risk. This is because the cost structure for producing Entertainment Productions is high and heavily front end-loaded, whereas the revenue structure for the distribution and other exploitation of Entertainment Productions is back-end loaded and speculative (since
20 it is highly dependent on public tastes and attitudes which are unpredictable and which are subject to sudden change for a variety of reasons, including the availability of other competing Entertainment Productions and other types of entertainment).

25

The production, distribution and exploitation of Entertainment Productions requires the commitment of multimillion dollar expenditures based largely on a preproduction subjective evaluation of the commercial
30 potential of a proposed project (typically determined years before the completion and distribution of the project). These production costs, as well as the costs

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of marketing and distributing Entertainment Productions, have increased significantly in recent years and at a rate faster than the general rate of increase in revenues generated from the distribution and other exploitation of Entertainment Productions. This is because of a multiplicity of factors beyond the control of producers of Entertainment Productions, including ever-increasing compensation demands of creative and artistic talent, scarcity of commercially viable intellectual properties, intense competition among producers and distributors of all forms of entertainment products, the increasing number of entertainment products, and the increasing diversity of different types of entertainment, all vying for the leisure time spending of the consuming public.

As a result of these and other fluctuating, unpredictable and subjective factors, a significant percentage of Entertainment Productions annually produced and distributed by major entertainment companies (as well as smaller independent production companies) are unprofitable after taking into account the relevant production costs, distribution fees, distribution, marketing and promotional expenses, contingent compensation payable to creative and artistic talent, amounts payable under applicable union agreements and interest expenses.

In order to manage the risk inherent in the business of producing and distributing Entertainment Productions, and in particular, motion pictures, the major entertainment companies have resorted to a wide variety

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of risk mitigation strategies, principally the "Portfolio Strategy," and the "Risk Transfer Strategy." The "Portfolio Strategy" is based on historical performance of a large number of Entertainment Productions over a long period of time. This strategy assumes that there is a high degree of statistical probability that if a major entertainment company distributes a sufficient number of Entertainment Productions (i.e., a "Portfolio") on a continuous basis over a long enough period of time, the entertainment company will, on average over the long-term, derive enough aggregate profits generated by the proportionately fewer of its profitable Entertainment Productions in its Portfolio to at least absorb the cumulative losses generated by the proportionately greater number of unprofitable Entertainment Productions in its Portfolio.

Because the Portfolio Strategy mitigates, but does not transfer, risk, the major entertainment companies have consistently sought to finance a portion of the production cost of their Entertainment Productions (principally motion pictures) on a risk-sharing basis through a wide-variety of financing transactions. These transactions, referred to as "Risk Transfer Strategy Transactions," are designed to shift economic risk of loss of one or more Entertainment Productions to investors in exchange for a share of the potential economic benefit generated by the commercial success of the particular Entertainment Productions financed.

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Historically, and because of practical market considerations and cost and other constraints on the ability of equity arrangers to efficiently and economically access and aggregate capital for the financing of Entertainment Productions to the general public, the opportunity to invest in these Risk Transfer Strategy Transactions has been limited to strategic and institutional investors and high net worth individuals. Risk Transfer Strategy Transactions have been unavailable to the general public for investments in small amounts. Moreover, only a small portion of the general public, meeting certain financial standards, have been able to invest in Portfolio Strategy Transactions, which still required minimum investments of several thousand dollars and a payment period of several years to realize a potential return of the investment.

Thus, to date, major entertainment companies have been deprived of the ability to utilize modest investments made by large numbers of the general public as a source to provide financing to fund the cost of Entertainment Productions. Likewise, the general public has been deprived of the opportunity to invest very modest amounts in securities which would pay returns based on the performance of one or more Entertainment Productions produced and distributed by major entertainment companies and also on an economic basis proportionate to the investors' financial capacity to absorb risk.

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SUMMARY OF THE INVENTION

The present invention provides for a system pursuant to which, on a guaranteed long-term commitment basis, a group of two or more major entertainment companies ("Participating Entertainment Companies") will create and sell separate contractual interests ("Contractual Interests") relating to a large number of Entertainment Productions produced and distributed by such Participating Entertainment Companies -- each providing for a contractual indexed return based on the performance of the underlying Entertainment Production -- to a third party entity (the "Financing Entity"). The Financing Entity, in turn, preferably will create and sell separate mirror contractual interests ("Mirror Contractual Interests") -- each preferably mirroring the payout terms of a Contractual Interest purchased by the Financing Entity from a Participating Entertainment Company -- to another entity, such as an affiliate of the Financing Entity (the "Operating Entity") which will "securitize" these Mirror Contractual Interests (as described below). In an alternative embodiment, the Financing Entity will directly "securitize" Contractual Interests in the same manner.

25

In the preferred embodiment, the Operating Entity will create securities based on the Mirror Contractual Interests in the form of "Participation Trust Units" (as defined below). These Participation Trust Units will be sold in small denominations (e.g., \$50-\$100 per Participation Trust Unit) to the general public utilizing data processing equipment and a

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communications network, preferably the Internet. In the preferred embodiment, sales of Participation Trust Units will be made through a website (the "Affiliated Website"), operated by or on behalf of the Operating
5 Entity, and optionally through other authorized websites. In the alternative embodiment, the Financing Entity will create securities based on Contractual Interests in the form of Participation Trust Units, which will be sold in the same manner.

10

Each Contractual Interest for each Entertainment Production will provide for the Participating Entertainment Company to receive a fixed cash payment (preferably a fixed percentage of the production cost
15 of such Entertainment Production) from the Financing Entity and to pay a contingent amount determined pursuant to a payout schedule (the "Payout Schedule") based upon the relationship between the production cost of a particular Entertainment Production and a
20 specified performance index. In the case of an Entertainment Production which is a motion picture, the Contractual Interest will provide for the Participating Entertainment Company that distributes the motion picture to pay an amount (the "Payout
25 Amount") preferably determined by reference to the relationship between the production cost of such motion picture and the cumulative total U.S. and Canadian "Box Office Gross Receipts" generated by such motion picture (i.e., the performance index for motion pictures) as
30 set forth in the Payout Schedule. The Payout terms of the Contractual Interest between each Participating Entertainment Company and the Financing Entity, and the

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corresponding Mirror Contractual Interest between the Financing Entity and the Operating Entity, preferably will be identical.

- 5 All other material terms of each Contractual Interest and each corresponding Mirror Contractual Interest preferably will also be identical except that the Financing Entity will only receive the purchase price of the Mirror Contractual Interest from the Operating
- 10 Entity to the extent that proceeds from the sale of Participation Trust Units relating to such Mirror Contractual Interests are sufficient to pay such purchase price -- i.e., the Financing Entity (not the Operating Entity) will bear the risk that sales of
- 15 Participation Trust Units will not generate sufficient proceeds to recoup the amounts paid by the Financing Entity to the Participating Entertainment Companies for Contractual Interests.
- 20 In the preferred embodiment, the Operating Entity will establish a business trust or other arrangement (a "Participation Trust") to hold each Mirror Contractual Interest that the Operating Entity purchases from the Financing Entity and will thereupon sell Participation
- 25 Trust Units in such Participation Trust to members of the general public as noted above. In an alternative embodiment, the Financing Entity will establish a Participation Trust for each Contractual Interest that the Financing Entity purchases from each Participating
- 30 Entertainment Company and will thereupon sell Participation Trust Units in each such Participation Trust to members of the general public in the same

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manner. In this disclosure, the term "Participation Trust Unit" means an interest in an individual Participation Trust entitling the holder thereof to a proportionate share (based on the ratio of the number of units in such Participation Trust owned by such holder to the total number of units in such Participation Trust outstanding) of the proceeds received by the Participation Trust on account of the Mirror Contractual Interest held (or Contractual Interest, as applicable) by such Participation Trust.

In the preferred embodiment, the Operating Entity preferably will be obligated to pay an amount equal to the proceeds of the sale of Participation Trust Units in a particular Participating Trust to the Financing Entity on account of the purchase price of the Mirror Contractual Interest held by such Participation Trust; and, correspondingly, the Financing Entity preferably will be obligated to pay to the Operating Entity (which, in turn, preferably will be obligated to pay to the applicable Participating Trust) an amount equal to the Payout Amount payable by the Participating Entertainment Company to the Financing Entity with respect to the Entertainment Production to which the Mirror Contractual Interest relates.

In an alternative embodiment, the Financing Entity preferably will retain the proceeds from the sale of Participation Trust Units to recoup the Purchase Price of Contractual Interests; and, correspondingly, the Participating Entertainment Company preferably will be obligated to pay to the Financing Entity (which, in

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turn, preferably will be obligated to pay to the applicable Participation Trust) an amount equal to the Payout Amount payable by the Participating Entertainment Company on account of Contractual
5 Interests.

The Financing Entity preferably will conduct its business pursuant to a financial plan that allows for the Financing Entity to borrow from financial
10 institutions, and obtain equity, to fund the cost of Contractual Interests. This allows the Financing Entity and the Entertainment Companies to enter into long-term agreements covering a substantial number of Contractual Interests relating to a substantial number
15 of Entertainment Productions over a significant period of time (i.e., several years). As a result, the Financing Entity is able to create and sell Mirror Contractual Interests to the Operating Entity; and the Operating Entity is then able to create and sell to the
20 general public, utilizing data processing equipment and a communications network, preferably the Internet, Participation Trust Units covering Mirror Contractual Interests.

25 The ability to sell Participation Trust Units over the Internet will also drive traffic to the Affiliated Website (and optionally other authorized websites). This will allow the Operating Entity to access a potentially large investor base on an on-going cost
30 efficient basis in order to sell Participation Trust Units (and thus raise capital to defray the cost of Mirror Contractual Interests and, correlatively,

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Contractual Interests) and to also offer commerce and promotional opportunities associated with the Entertainment Productions, as well as other entertainment products of the Participating
5 Entertainment Companies and other companies, and to offer the opportunity for companies to advertise on the Affiliated Website (and optionally other authorized websites).

10 BRIEF DESCRIPTION OF THE FIGURES

Figure 1 is a schematic diagram of the overall architecture of an embodiment of the present invention.

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Figure 2 shows the components of an embodiment of an information appliance of the present invention.

20 Figure 3 shows web page content of an embodiment of the present invention.

Figure 4 shows web page content of a Participating
25 Entertainment Company web site.

Figure 5 shows web page content displaying prospectus information.

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Figure 6 shows web page content for a user to purchase a selected Participation Trust Unit.

5 Figure 7 is web page content that displays the anticipated performance of an Entertainment Production.

Figure 8 is web page content that displays the actual
10 performance of an Entertainment Production.

Figures 9A-9B show a flowchart of steps of an embodiment of the present invention.

15

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

1. Introduction

20 The present invention applies to the financing of all forms of Entertainment Productions, including motion pictures, television and cable programming, music, videos, video games, and all forms of digital programming. For illustrative purposes, and not by way
25 of limitation, this detailed description of the preferred embodiments at times shall refer to Entertainment Productions that are theatrical motion pictures distributed by "Major Studios".

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2. Principal Financial Elements

There are four general, principal financial elements that underlie the present invention and that, in the view of the inventors, have not heretofore been combined in the manner of the preferred embodiments to create a method and system for financing Entertainment Productions.

10 These four financial elements are as follows.

a. First, the commitment (a "Sale Commitment") by each Participating Entertainment Company (preferably a Major Studio in the United States) to enter into a long-term (preferably several years) output agreement (an "Output Agreement") with the Financing Entity pursuant to which the Participating Entertainment Company will be obligated to sell to the Financing Entity Contractual Interests covering all or most motion pictures theatrically distributed by the Participating Entertainment Company in the U.S. during the term of the Output Agreement ("Output Films") which satisfy certain eligibility criteria. The eligibility criteria preferably will include production cost, theatrical release and distribution rights criteria.

30

b. Second, the Financing Entity's commitment (the "Purchase Commitment") pursuant to the

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Output Agreement with each Participating
Entertainment Company to purchase Contractual
Interests covering all Output Films of such
Participating Entertainment Company at a
5 price for each Contractual Interest
preferably equal to a fixed percentage of the
production cost (as defined) of each Output
Film underlying each Contractual Interest.
Each Contractual Interest for each Output
10 Film represents the obligation of a
Participating Entertainment Company to pay to
the Financing Entity an amount
("Participation Payout") determined pursuant
to a Payout Schedule which, as indicated
15 above, preferably is based upon the
relationship between the production cost of
the Output Film with respect to a particular
Contractual Interest and a performance index
(preferably the amount of Box Office Gross
20 Receipts generated by such Output Films in
the U.S. and Canadian theatrical markets).

The final form of Payout Schedule preferably
will be uniform for all Contractual Interests
25 of all Participating Entertainment Companies
and will be determined through negotiations
between the Participating Entertainment
Companies, the Financing Entity and the
Financing Entity's lenders.

30

Neither the Financing Entity nor any other
holder of any Contractual Interest will have

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any copyright or ownership interest, or other property right, in any Output Film underlying the Contractual Interest.

- 5 c. Third, based on a financing plan devised
by the Financing Entity, the commitment
(the "Equity Commitment") by equity
investors (preferably including each of
the Participating Entertainment
10 Companies) to provide equity capital to
the Financing Entity in an aggregate
amount which, when combined with very
significant debt financing, will enable
the Financing Entity to finance the
15 purchase of Contractual Interests
pursuant to the Output Agreements with
each of the Participating Entertainment
Companies.
- 20 d. Fourth, based on a financing plan
devised by the Financing Entity, the
commitment (the "Loan Commitment") by
one or more lenders (the "Lenders") to
provide very significant debt financing
25 to the Financing Entity in an aggregate
amount which, when combined with equity
capital as described above, will enable
the Financing Entity to finance the
purchase of Contractual Interests
30 pursuant to the Output Agreements with
each of the Participating Entertainment
Companies.

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The Loan Commitment and the Equity Commitment are preferable for obtaining the Purchase Commitment and the Sale Commitment. The Purchase Commitment and the Sale Commitment likewise are preferable for obtaining the Loan Commitment and the Equity Commitment. These commitments, in turn, provide the basis for the securitization of Participation Trusts by the Operating Entity in the preferred embodiment or the Financing Entity in an alternative embodiment.

10

3. Securitization of Participation Trusts

A Participation Trust will be established for each Contractual Interest and Participation Trust Units will be sold, preferably in \$50-\$100 denominations, to members of the public, preferably over the Internet through the Affiliated Website (and optionally other authorized websites). The purchase price of individual Participation Trust Units can be made payable by credit card or optionally through an account established with the Affiliated Website. The Operating Entity (or the Financing Entity, as applicable) will "securitize" each Participation Trust in a manner designed to comply with Federal and State securities laws.

25

In the case of sales of Participation Trust Units governed by United States securities laws, units in each Participation Trust will be registered with the Securities and Exchange Commission ("SEC") and otherwise qualified for sale under applicable State securities laws preferably pursuant to a master registration statement process to be negotiated with

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the SEC (and State Blue Sky authorities) under which an "evergreen" master registration statement (setting forth the overall Participation Trust structure and general terms and conditions of the offering, including all general risk factors and disclosures) would be filed and maintained on a current basis with the SEC (and applicable State Blue Sky authorities) and would be supplemented for each Participation Trust. A prospectus for the offering of units in each Participation Trust would be delivered to each investor, preferably on-line over the Internet through the Affiliated Website.

4. Nature of Participation Trust Units

Each holder of Participation Trust Units ("Holder") will have a contractual right to receive a proportionate share (based on the ratio that the number of Participation Trust Units owned by such Holder in the applicable Participation Trust bears to the total number of Participation Trust Units issued by such applicable Participation Trust) of the Participation Payout received by the applicable Participation Trust on account of the applicable Mirror Contractual Interest (or Contractual Interest, as applicable), less certain fees and expenses.

The Holder of any Participation Trust Units, the Operating Entity and the Financing Entity will not have any copyright or ownership interest, or other property right, in any Output Film that is related to any

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Participation Trust, Mirror Contractual Interest or Contractual Interest.

5. Sales and Marketing of Participation Trust Units

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In the preferred embodiment, Participation Trust Units will be marketed and sold by the Operating Entity, preferably on-line over the Internet through the Affiliated Website (and optionally other authorized
10 websites) for its own account. In an alternative embodiment, Participation Trust Units will be marketed and sold by the Financing Entity in the same manner. As noted above, the Financing Entity will bear the risk that the sale of a number of Units in any Participation
15 Trust may not generate proceeds sufficient to enable the Financing Entity to recoup the amount paid to the Entertainment Company for the Contractual Interest that relates to the Mirror Contractual Interest (or Contractual Interest, as applicable) held by the
20 Participation Trust (a "Shortfall"). To enable the Financing Entity to manage the risk of and minimize Shortfalls for, the entity (the "Selling Entity") that sells Participation Trust Units (i.e., preferably the Operating Entity or, alternatively, the Financing
25 Entity) will have the right (1) to determine the price of Participation Trust Units (which may include a margin over the cost of the related Contractual Interest), (2) to sell Participation Trust Units in packages (as described below) and (3) to create a
30 "spread" on Participation Payouts on the better-performing Participation Trusts.

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6. Packaging of Participation Trust Units

In order to manage the risk of inventory losses, the Selling Entity preferably will, from time to time as needed, "package" Participation Trust Units relating to two or more underlying Output Films -- i.e., couple for sale two or more separate Participation Trust Units relating to separate underlying Output Films -- in order to balance to the maximum extent feasible its total inventory of unsold Participation Trust Units (i.e., to insure to the maximum extent feasible that the ratio of sold Participation Trust Units relating to each underlying Output Film to the unsold Participation Trust Units with respect to the same underlying Output Film remains constant). Composition of the packages of Participation Trust Units can be determined by the Selling Entity and optionally can vary on a daily, hourly or other periodic basis as necessary.

7. Pricing of Participation Trust Units

The price of each Participation Trust Unit (or Package of Participation Trust Units) preferably will be determined by the Selling Entity to enable the Selling Entity to sell the maximum amount of Participation Trust Units, which in turn will allow the Selling Entity to pay the maximum amount on account of the purchase price of Contractual Interests and corresponding Mirror Contractual Interests. This in turn, will allow the Financing Entity to utilize, to the maximum extent possible, the equity generated from the sale of Participation Trust Units to public

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investors (and, correlatively, utilize, to the least extent possible, its own resources) to defray the cost of Contractual Interests. The price of each Participation Trust Unit (or package of Participation Trust Units) can be posted on the Affiliated Website (and optionally other authorized websites) and optionally vary on a daily, hourly or other periodic basis depending upon market considerations.

10 8. Financing Objectives and Benefits

The cost and Payout Schedule for each Contractual Interest and each corresponding Mirror Contractual Interest preferably will be designed to achieve the following objectives:

(a) provide the Financing Entity with the ability to recoup, on a "portfolio basis," at least the aggregate cost of all Contractual Interests respectively, plus financing costs.

(b) provide public investors who purchase Participation Trust Units with meaningful "upside" investment opportunities with respect to Participation Trust Units relating to individual over-performing Output Films.

(c) provide each Participating Entertainment Company with meaningful "downside" risk transfer financing on individual under performing Output Films; and

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- (d) provide each Participating Entertainment Company with "off-balance sheet" "portfolio-type" financing which:

- 5 (i) in a low case scenario (i.e., an under-performing portfolio of Output Films over a 5 year period), results, on an individual film basis, in risk transfer financing for under-performing
- 10 Output Films and, on a "portfolio basis," in an overall financing cost to the Participating Entertainment Company somewhat lower than normal borrowing costs based on prevailing market rates
- 15 for comparable financing;
- (ii) in the base case scenario (i.e., an average performing "portfolio" of films over a 5 year period), results, on a
- 20 "portfolio basis," in an overall financing cost to each Participating Entertainment Company that approximates normal borrowing costs based on prevailing market rates for comparable
- 25 financing; and
- (iii) in the high case scenario (i.e., an over-performing portfolio of films over a 5 year period), results, on a
- 30 portfolio basis, in an overall financing cost to each Participating Entertainment Company somewhat higher

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than normal borrowing costs based on prevailing market rates for comparable financing.

5 9. Payment Schedule and Payouts

10 The payment schedule for each Participation Trust Unit (or package of Participation Trust Units) is preferably posted on the Affiliated Website (or optionally other
15 authorized websites) and will enable each prospective purchaser of each Participation Trust Unit (or package of Participation Trust Units) to determine with specificity prior to the time of purchase the exact amount of return on investment such purchaser will
20 realize at any given level of indexed performance (i.e., at any given level of total U.S. and Canadian box office receipts) achieved by the Output Film underlying any particular Participation Trust.

25 Each Participating Entertainment Company will preferably make the Participation Payout payment on each Contractual Interest sold to the Financing Entity on a date soon after the initial theatrical release date of the underlying Output Film. The Operating
30 Entity (or, alternatively, Financing Entity) preferably will make correlative payments to each Participation Trust. In turn, correlative payments preferably will be made by each Participation Trust to each holder of Participation Trust Units in proportion to such
35 holder's interest in such Participation Trust.

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10. Accounting and Audit Rights

The accounting obligations of the Participating Entertainment Companies, and the audit rights of the Financing Entity, with respect to Contractual Interests are determined through negotiations between the Financing Entity and the Participating Entertainment Companies within customary motion picture industry parameters.

10

Holders of Participation Trust Units will not have the right to audit any of the Participating Entertainment Companies and none of the Participating Entertainment Companies will have any accounting obligations to any Holders of Participation Trust Units.

11. User Experience and Content

The user experience at the Affiliated Website (and optionally other authorized websites) will preferably provide access, excitement, opportunity and information. Preferably, visitors to the Affiliated Website (and optionally other authorized websites) will feel that they are accessing a unique and exclusive experience; that they are on the ground floor of movie projects and industry information; and that they can be active participants in a film financing experience. Unique information with respect to underlying Output Films preferably will be available and continuously updated in compliance with applicable securities laws, such as U.S. Federal and State securities laws. As information and underlying Output Films change, the

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Selling Entity will be able to change its packages and prices in relation to investor demand. Furthermore, individual investors will have the opportunity to pit themselves against other investors and to track their performance and skills. For example, there could be publicity for those "mini-moguls" interested in displaying their track record and investment acumen and success. There optionally will be opportunities to build content around investment successes, such as the "Mini-Mogul Hall of Fame," and sponsored trips to Hollywood. Premiere invitations and screening tickets to selected individuals can also be part of the Affiliated Website (or optionally other authorized websites) offerings, as can walk-on roles, studio passes and award show tickets. In general, Participating Entertainment Companies will be able to provide compelling and exclusive content early on in the development and production process of Output Films.

Visitors to Affiliated Websites (and optionally other authorized websites) interested in purchasing Participation Trust Units preferably will be presented with information that will help them to determine their decisions in compliance with applicable securities laws, such as U.S. Federal and State securities laws. Output Films optionally can be searched and selected by date, genre, actor, director, producer, or writer, to name just a few categories. Other searchable information optionally can include script synopses, talent attachments, anticipated principal photography dates, and anticipated release dates. To further build the suspense and excitement, Participation Trust Units

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preferably may only be made available during limited windows of time, strategically determined to maximize the perceived value of certain packages. Weekly box office performance of Output Films can be shown. Other
5 information can include a library of old and new reviews, and historical box office data.

12. Exemplary System for Offering
Participation Trust Units

10 Figure 1 shows the overall architecture of a system 10 for delivering to the public offers to purchase Participation Trust Units, and for enabling the public to accept such offers. The system 10 includes data
15 processing equipment, for example, transaction server 116, Participating Entertainment Company servers 120 and billing information appliance 160. The system 10 also includes network 110 and information appliances 102.

20 The individual client information appliances 102 are devices capable of communicating with a server, and include, for example, PC's, portable PC's with docking nodes, web TVs, cable system set top boxes, handheld
25 personal digital assistants with wireless capability, conventional land-line and cellular phones (employing for example voice recognition equipment for converting spoken words to digital data), pagers, and the like. Information appliances 102 can access a service
30 provider, such as an Internet service provider, either directly or via a network connection, which can be telephone, cable, or other wireless systems. In general, the teaching of this invention may be employed

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in conjunction with any suitable type of information appliance device 102 that is capable of communicating with other components of a communications network, and which includes one or more user interfaces for enabling
5 a user to input information, view or otherwise perceive presented (e.g., displayed) information, and select or otherwise manipulate such presented information.

As described above, client information appliances
10 102(a) . . . 102(n) (where n may be any number) may be, for example, a commercially available general purpose computer such as a windows-type or MacIntosh-type computer, equipped with a desktop browser that enables the user to "surf the Net". Each client information
15 appliance 102 has an associated communications link 112 to connect the client information appliance 102 with an associated service provider, such as an Internet Service Provider (ISP) 108, or an Internet Access Provider (IAP). Alternatively, a local area network
20 (LAN), local exchange carrier (LEC), Digital Services Line (DSL) or Integrated Services Digital Network (ISDN) could be used. In Figure 1, each client information appliance 102 is depicted as being connected to a unique ISP; plainly it is equally
25 possible, and will often be the case, that several client information appliances are connected to the same ISP. Communication links 105 connect the ISPs 108 to the network 110. Each client information appliance 102, through its ISP, can transmit data to and receive
30 data from the network 110, in ways that will be readily apparent to those skilled in the art.

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Network 110 is any network of inter-connectable computers. In the present invention, network 110 preferably is the Internet with World-Wide-Web capabilities. The World-Wide-Web provides access to Internet information and services by using hypertext to
5 organize, search and present information to a user.

Transaction server 116 is connected to the Internet 110 via Internet Service Provider 115 and communication
10 links 117 and 119. The server 116 is for example, a computer or group of computers that facilitate the transmission, storage, and reception of information and other data between different points.

15 From a hardware standpoint, in this disclosure a server computer, such as server 116, will typically include one or more components, such as one or more microprocessors (also referred to as "controllers") (not shown), for performing the arithmetic and/or
20 logical operations required for program execution. A server computer will also typically include disk storage media 123 (also referred to as a "memory"), such as one or more disk drives for program and data storage, and a random access memory, for temporary data
25 and program instruction storage 127.

From a software standpoint, a server computer also contains server software (not shown) resident on the disk storage media, which, when executed, directs the
30 server computer in performing its data transmission and reception functions. The server software runs on an operating system, for example Windows 2000 Advanced

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Server™ (Microsoft Corporation, Redmond Washington), which is also stored on the disk storage media. Server computers are offered by a variety of hardware vendors, can run different operating systems, and can contain
5 different types of server software, each type devoted to a different function, such as handling and managing data from a particular source, or transforming data from one format into another format.

10 The server 116 and the associated memory 123 and 127 collectively referred to as 121 stores various operating programs and routines for controlling server operations. One of the programs that could be stored in memory 121 is web server software, for example
15 Microsoft Internet Information Server ("IIS") (or later versions thereof), running on a Windows platform.

Transaction server 116 contains a stored program that generates the data for the Affiliated Website (and
20 optionally other authorized websites; these and the Affiliate Website are referred to generically as the "Website") and which, when displayed on client information appliances 102, permit the user to select Participation Trust Units to purchase. The Website
25 data are delivered across the Internet 110 to users' browser programs. The transaction server 116 receives electronic information from client information appliances 102 regarding those Participation Trust Units which a user, using an associated client
30 information appliance 102, wishes to purchase. A user, after viewing the Website, can select one or more of the Participation Trust Units described on the Website.

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The Website has a portion that permits a user to make such purchases after acknowledging that they have read and understand related prospectus information. The purchases are preferably done by a user sending a
5 credit card account number or bank account number, which preferably are encrypted prior to transmission, to the transaction server. Known encryption techniques, such as SSL (secure sockets layer), PGP (pretty good privacy) and Envelop98, can be used to
10 ensure the security of the credit card or bank account information transmitted over the Internet 110.

Billing appliance 160 includes a billing registration server 164, billing server 168 and memory 166. Billing
15 registration server 164 is connected to network (Internet) 110 via communication link 172. Communication link 176 connects the billing server 168 to transaction server 116. Communications link 174 connects the billing server 168 to Internet 110. The
20 billing information appliance 160 can use information obtained by the transaction server 116 to generate billing information for users who have indicated that they would like to purchase a particular Participation Trust Unit.

25
Upon activation of an account, the billing server 168 preferably assigns and deposits a persistent mechanism in the browser program (shown in Figure 2 as 118), elsewhere in client information appliance 102, and/or
30 in server 116, such as a "cookie," which in turn transmits billing information back to the appliance 160 during the course of a transaction. Thus, when a user

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clicks (uses an input device to access a computer program function) on an icon of the Website, representing an intent to purchase a selected Participation Trust Unit, the information stored in the
5 cookie file on the client information appliance 102 is transmitted to billing information appliance 160.

The above description is merely one illustrative embodiment of a billing method. As will be apparent to
10 those skilled in the art, alternate billing arrangements could be used. For example browsers that have a "wallet" feature, such as Internet Explorer, Version 4.0X™ (Microsoft Corp. of Redmond, Washington) may be used to facilitate payment over a network.

15

As another payment alternative, if the user does not wish to transmit credit card information over the Internet the payment system could use a secure transaction service provider (not shown) that has
20 access to information of an ISP associated with a client information appliance. In this embodiment, the transaction service bills the ISP account the amount of purchases.

25 Figure 1 also shows Participating Entertainment Company servers 120(a), 120(b). . . 120(n) (where n may be any suitable number). Entertainment Company servers 120 are computers, similar to transaction server 116, discussed above, which include web pages that transmit
30 information about a Participating Entertainment Company over network 110 to client information appliances 102. The transmitted information can include e-commerce

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opportunities, such as offers to purchase DVDs, movie tickets, videocassettes, CDs, licensed merchandise and other entertainment related products. The transmitted information can also include information related to
5 future Participating Entertainment Company products, film clips, interviews with movie stars, as well as cross-links to other sites.

Internet Service Providers (ISPs) 122(a), 122(b) . . .
10 122(n) and communication links 142(a), 142(b)...142(n) and 125(a), 125(b)...125(n) provide access from the Internet 110 to associated Entertainment Company servers 120. Firewalls 124(a), 124(b). . .124(n) optionally provide security between the Internet 110
15 and Participating Entertainment Company servers 120.

Figure 2 shows the components of an embodiment of a client information appliance 102. These components include an output user-interface 103, a memory 104, a
20 browser 118, a processor 107 and an input device 109.

Examples of suitable input devices 109 include a keyboard, a mouse, voice-input device, a trackball, touch screen, and/or any other suitable type of user-
25 operable input device(s).

The output user-interface 103 may include, for example, a video display, a liquid crystal or other flat panel display, a speaker, a printer, and/or any other
30 suitable type of output device for enabling a user to perceive outputted information.

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The memory 104 may include any suitable storage device or storage devices, such as for example a hard drive, a zip drive, a CD-ROM drive, disk drive, etc., and will store an Internet browser 118, as well as other
5 software programs commonly found on a personal computer (such as, for example, conventional operating systems and Internet browsers). Examples of suitable Internet browsers 118 include the Microsoft Internet Explorer™
browser and the Netscape™ browser. Other operating
10 systems and Internet browsers are plainly possible as well.

The processor 107 might include any commercially available processors, such as the Intel Pentium line of
15 processors, or the AMD Althon line of processors, currently equipped in IBM™ or IBM™-type personal computers, or the Motorola™ processors currently equipped in MacIntosh™ computers.

20 FIG 3 shows a web page 30 of the Affiliated Website used to inform users of opportunities to buy Participation Trust Units. Web page 30 is generated on behalf of the Operating Entity. A similar web page can be generated by other authorized websites, if any.

25 As is well known, web pages provide a graphical interface for the display of information that optionally permits a user to access further information by suitable interaction with the graphical interface.
30 For example, web pages can be combinations of text and tags using a coding system called Hypertext Markup Language (HTML), which are typically stored on network

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servers and then delivered across the networks to user's browser programs. The HTML tags serve a number of functions. Some mark portions of the text control how the user's browsers will format text before it is
5 viewed. Other HTML tags represent pieces of additional content that is retrieved and brought to the browsers. This information can be compiled into web pages before a user views them.

10 Static elements, such as standard text may be stored directly as text in the HTML source text, while other elements, like images and music may all be stored in separate files on the same server or they may be stored at remote geographic locations on separate servers.

15 HTML tags can be used to bring pictures, movie or video content, sound content, text or any combination thereof to the web page 30.

20 Web page 30 of the Affiliated Website includes entertainment production information that relates to, for example, upcoming movie productions. The web page 30 is typically designed to display the information in a desired format. Web developers can use a computer
25 program, such as Java™ to create dynamic, real-time web pages to display information received from partner studios. Java™ supports programming on the Internet in the form of platform-independent Java applets, which are small, specialized applications that comply with
30 Sun Microsystems Java Application Programming Interface (API) allowing developers to add interactive content to web documents. Applets execute within a Java-

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compatible browser (e.g., Netscape Navigator™) by copying code from the server to the client information appliance.

- 5 Alternatively, products from Microsoft™ such as ActiveX™ enable developers and web designers to build dynamic content for a web site. For example, ActiveX Controls, which are small, fast components, enables developers to embed parts of software in hypertext
- 10 markup language (HTML) pages. ActiveX Controls™ work with a variety of programming languages including Microsoft Visual C++, C#, Borland Delphi, Microsoft Visual Basic and future versions thereof.
- 15 Hypertext Transfer Protocol (HTTP) manages the interchange between browsers, which retrieve web page content, and the servers that provide web page content. HTTP permits following a Uniform Resource Locator (URL) address by the browser to an address on the server.
- 20
- As one of ordinary skill in the art would readily recognize, any web page technology that provides a graphical interface for the display of information to a user, and, through the associated information
- 25 appliance, either alone or through interaction with the web page display, the ability to communicate to a server, is suitable for use in this invention.

As shown in Figure 3, web page 30 of the Affiliated

30 Website includes heading information 320 which indicates that this is the web site homepage and invites users to purchase Participation Trust Units.

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As explained above, a Participation Trust Unit provides a proportionate share of the proceeds received by the associated Participation Trust, which share preferably is related to the performance of an Entertainment

5 Production. Web page 30 can offer one type of Participation Trust Unit, or preferably, a number of different Participation Trust Units, either offered individually or on a package basis. In this embodiment of Figure 3, different Participation Trust Units by way

10 of example are grouped into categories. Blocks 310(a) . . . 310(n) reflect HTML tagged portions of web page 30 that link to additional pages to permit a user to purchase Participation Trust Units relating to a particular category. Thus, in this example, the

15 Participation Trust Units are grouped by genre (in this example, action, romance, comedy, drama), and thus for example, by clicking on link 310(a), transaction server 116 transmits to the user the data for a web page (not shown) that provides Participation Trust Units relating

20 to action-themed Entertainment Productions. Alternatively, participation units can be grouped or displayed in any other desired manner.

The Entertainment Productions presented on the Website

25 preferably are offerings of Participating Entertainment Companies, such as Major Studios, which, as explained above, have agreed to sell to the Financing Entity Contractual Interests relating to Entertainment Productions that satisfy certain eligibility criteria.

30

The Financing Entity preferably purchases the Contractual Interests from the Participating

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Entertainment Companies on pre-negotiated fixed terms.
The purchase price for a Contractual Interest is
preferably equal to a fixed percentage, for example
25%, of the production cost of the Output Film
5 underlying the Contractual Interest.

The Selling Entity (either the Operating Entity or the
Financing Entity, depending upon the embodiment)
preferably will establish a Participation Trust and
10 Participation Trust Units will be offered to the public
over the Affiliated Website (and optionally over other
authorized websites). As explained above, these
Participation Trust Units may be offered alone, or
packaged together with Participation Trust Units from
15 other Participation Trusts. Optionally, in the event
that an Entertainment Production underlying a
Participation Trust Unit does not satisfy certain
criteria, such as meeting the scheduled release date,
the affected Participation Trust can be dissolved and
20 Holders of the related Participation Trust Units can be
refunded their purchase price.

The payout from a Participating Entertainment Company
to the Financing Entity with respect to each purchased
25 Contractual Interest is preferably related to the box
office gross receipts of the underlying Entertainment
Production. For example, a payout matrix that
specifies a percentage based on the entertainment
production's negative cost and domestic U.S. box office
30 gross receipts (or U.S. and Canadian box office gross
receipts) can be used to determine the payments to the
Financing Entity.

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In Figure 3, links 312, 314, 316 and 318 of blocks 310 represent URL's to specific Participation Trust Units in each associated category, and enable a user to select specific Participation Trust Units. Links 324, 5 326 and 328 are links to specific web pages of Participating Entertainment Companies that enable a user to view images and data provided by the Participating Entertainment Companies from servers 120 (Figure 1). Alternatively, or additionally, according to preference, links can be provided on web page 30 to 10 offerings of "packages" of Participation Trust Units, as explained above.

Area 334 in Figure 3 is an optional link that links to 15 promotional merchandise for sale. Activating link 334 enables a user to purchase merchandise such as soundtracks, DVDs, CDs, tickets, apparel or other novelty and/or promotional items related to the production information displayed on the Affiliated 20 Website.

Figure 4 shows a view of an exemplary Participating Entertainment Company web page 325, which can be accessed from one of Participating Entertainment 25 Company servers 120 described above by following a link 324, 326 or 328 to a URL of web page 325. As shown in Figure 4, web page 325 includes a preview link 340, which when accessed, leads to a page of image data relating to a particular movie production. Link 342 30 leads to a video feed of previews and movie clips. Accessing link 344 provides soundtrack bits from a movie soundtrack. Link 346 enables a user to view

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interviews with the stars and behind-the-scenes production footage and information. Link 348 links to entertainment-related e-commerce opportunities being offered by the studio, such as the sale of DVDs, tickets, videocassettes, CDs, licensed merchandise and other entertainment related products. It should be understood that the foregoing description of web page 325 is only exemplary, and numerous variations, additions and modifications can be made according to preference.

Upon selecting a particular Participation Trust Unit offered among links 310 in Figure 3, the user is routed to a web page 60 (Figure 5) whose data originates from server 116. Web page 60 contains prospectus information concerning the Participation Trust Unit, which the user, in this case, reads by scrolling through. Alternatively, web page 60 can provide for this information to be downloaded to the user, printed at the web site, or mailed or otherwise physically sent to the user, as deemed desirable. A link 350 to the URL of web page 60 (Figure 4) may also be on Participating Entertainment Company web page 325, as well as the Affiliated Website. The prospectus information 664 includes information and disclosure of risk factors relating to the Participation Trust.

As shown in Figure 5, web page 60 is provided prior to a user being permitted to purchase Participation Trust Units. Area 684 is a clickwrap agreement that a user must assent to, indicating that they have read and understand the information provided in the prospectus.

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Figure 6 shows web page 50, displayed from the server 116 after the user has clicked in area 684 on web page 60. In this example, web page 50 has various pre-selected purchase amounts for a user to select, shown as blocks 510, 520, 530 and 540, respectively, by appropriate use of an information appliance. (The amounts shown are merely illustrative and one skilled in the art would readily recognize that other amounts could be used.) In general, it is preferred for Participation Trust Units to be sold in denominations from US\$5 to US\$500, and more particularly US\$50 to US\$100. Additionally, block 554 enables a user to input a desired amount that is not listed on the pre-selected amounts described above. This amount may be in excess of a certain minimum threshold that can be predetermined by the Operating Entity. In addition, the amount can be limited to a maximum, or limited to multiples of a certain amount, so that the user purchases are integer numbers of Participation Trust Units. The purchase price of each Participation Trust Unit optionally can be varied on a daily, hourly or other periodic basis depending upon market considerations.

Block 560 is an account information input section that enables a purchaser to input a payment method, such as a credit card number, or a bank account number. This information is transmitted from web page 50 to billing appliance 160 described above. Suitable encryption techniques can be used to ensure the security of the information being transmitted. Block 562 can also optionally be used to permit a user to input an

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authorization number to be used subsequently by the purchaser to view confidential information regarding his/her purchase. The authorization number is also generally used to limit access to certain portions of the transaction web site. Web page 50 will not be displayed to a user unless the user has agreed to the terms of the prospectus web page shown in Figure 5.

As explained above, the payment schedule for each Participation Trust Unit is preferably posted on the Website to enable prospective purchasers to determine, prior to purchase, the return for a given level of box office gross receipts for the Output Film underlying any particular Participation Trust. Alternatively, the user can be provided web page content 70, shown in Figure 7, which permits a prospective purchaser to determine how much a given Participation Trust Unit will return at various levels of performance. This web page 70 can be made available to prospective purchasers from, for example, web page 60. As shown in Figure 7, the prospective purchaser enters the amount he/she will be purchasing in block 712, as well as the anticipated box office gross receipts, shown in block 716. The prospective purchaser then hits the "calculate" button 718, and the web site displays the return on the investment for the return formula then being offered.

After release of the Entertainment Production associated with a Participation Trust Unit, a purchaser can access a web page 80, as shown in Figure 8, which displays the purchaser's return to date. This web page optionally can be made available only to persons who

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are able to provide a valid authorization number (block 562 in Figure 6). Web page 80 provides a return to date area 808 that can provide an amount that the purchaser has gained, or lost, depending on the performance (such as box office gross receipts) of a particular production. Area 810 shows the actual investment of the particular purchaser. Chart 812 shows the performance generated in dollars for particular periods. In this example, area 802 is a graph showing the performance for a particular production in dollars on a particular day. Area 804 shows a graph of the performance for the particular production for the preceding month. Area 806 shows a graph of the performance for the particular production for the past year.

The return to the Holder of a purchased Participation Trust Unit can be, for example, calculated as a function of a varying, fixed, or sliding scale percentage of the box office gross receipts of the related Entertainment Production, or a certain fixed rate of return, or any other suitable formula. Preferably, in the case where the Participation Trust Units are offered by the Operating Entity, the payment to a Holder of a Participation Trust Unit by the Operating Entity is in proportion to the payments made to the Operating Entity under the Mirror Contractual Interest, which in turn is preferably proportional to the Participation Payout to the Financing Entity from the Participating Entertainment Company for the corresponding Contractual Interest. Likewise, in the alternative embodiment, where the Participation Trust

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Units are offered by the Financing Entity, the payment to a Holder preferably is in proportion to the Participation Payout to the Financing Entity from the Financing Entity from the Participating Entertainment
5 Company for the corresponding Contractual Interest. In either case, the price of the Participation Trust Units may include a margin over cost to cover overhead, interest and a reserve for inventory losses.

10 Although Figures 3-7 show one example of how the present invention may be implemented in web pages, other alternative formats, visual layouts and designs are equally suitable, as preference dictates, and can be readily implemented by one of ordinary skill in the
15 art without departing from the scope of this invention.

13. System Operation

20 Figures 9A-9B is a flow chart 90 of steps used to implement the present invention for the purchase of Participation Trust Units. As will be apparent to those of ordinary skill in the art, the steps may be used to purchase Participation Trust Units in movies,
25 television shows, theatrical productions, or other Entertainment Productions.

As shown in Figures 9A-9B, block 902 is a start block that initiates the process.

30

Block 914 shows that web page content 30 is received by a user at a client information appliance 102. Decision

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block 922 shows that a user may hyperlink (324, 326 and 328 in Figure 3) to particular Participating Entertainment Company web sites to get further information about Entertainment Productions, subject to applicable securities laws, such as U.S. Federal and State securities laws. Block 924 shows that a Participating Entertainment Company site can be reached by hyperlinking to it. The hyperlinks are typically embedded in HTML language and are used to enable a user to gather more information from the particular Participating Entertainment Company about a particular Entertainment Production.

Block 928 shows that a user selects from the web site 30 a Participation Trust Unit for possible purchase (310 in Figure 3). Block 930 shows that prospectus information is displayed on web page 60. In decision block 932, if the user does not agree to the terms, they are not permitted to purchase and line 933 leads to end block 954. If the user assents to the terms of the prospectus then they will be permitted to access a purchase web page. Block 934 shows that a user may select a purchase amount.

Block 938 shows that the data transmitted from the user is processed to ensure the user has an authorized account or credit card number and that the funds can be collected.

After release of the selected Entertainment Production associated with the purchased Participation Trust Unit, block 940 shows that the revenue for each Entertainment

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Production is received at transaction server 116.

Block 952 shows that the return for a purchase amount is displayed for released productions on web page 80.

In this embodiment, this display web page may be

5 accessed only by those who have previously purchased Participation Trust Units, although as an alternative non-purchasers can also be permitted to review this information. Block 954 is an end block showing that the process terminates.

10

The method and system of this invention are widely applicable to movies, network television productions, shows, theatrical performances, and other entertainment productions requiring relatively large amounts of

15 capital to produce, as previously described. Also, it should be noted that while the Financing Entity and Operating Entity are in the preferred embodiment separate organizations, alternatively their activities can be undertaken by a single organization, which would
20 receive the Contractual Interests, establish the Participation Trusts, and sell the Participation Trust Units. In such a case, the Mirror Contractual Interests could be dispensed with. In general, the present invention has been described above in detail by
25 way of examples and illustrations for purposes of clarity of understanding, and not to in any way limit the scope of what is claimed. Those skilled in the art will understand that certain changes and modifications may be made to the spirit of the above without
30 departing from the spirit of the invention.

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What Is Claimed Is:

1. A system for purchasing an interest whose return is related to the performance of an Entertainment
5 Production, comprising:
 - a transaction server for generating data for a display of an offer to purchase a first interest in a share of the proceeds received by an intermediary, such
10 second interest sold by an entertainment company, where such payout is related to the performance of the Entertainment Production, said transaction server adapted to transmit such data via a network; and
 - a plurality of information appliances, each
15 adapted to receive via the network such data, and further adapted to transmit to the transaction server via the network, a user acceptance of such an offer.
- 20 2. The system according to Claim 1, wherein said data further comprises an electronic link to a display of information regarding an entertainment company.
- 25 3. The system according to Claim 1, wherein the network comprises the Internet.
4. A method for purchasing an interest whose return
30 is related to the performance of an Entertainment Production, comprising the steps of:

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transmitting from a transaction server via a network data for a display of an offer to purchase a first interest in a share of the proceeds received by an intermediary, such proceeds being related to a payout made pursuant to a second interest sold by an entertainment company, where such payout is related to the performance of the Entertainment Production;

receiving at an information appliance via the network such data and generating a display therefrom;

10 selecting at the information appliance the offer to purchase the first interest;

transmitting further data to the transaction server via the network indicating acceptance of the offer to purchase the first interest, and;

15 processing at the transaction server the acceptance data.

5. The method according to Claim 3, and further comprising the steps of:

accessing at the information appliance a display of information regarding an entertainment company via an electronic link.

25

6. The method according to Claim 4, wherein the network comprises the Internet.

30 7. An apparatus for transmitting offers to purchase interests, and for receiving acceptances of such offers, where such interests have a return related to

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the performance of an Entertainment Production,
comprising:

5 a transaction server for generating data for the
display of an offer to purchase a first interest in a
share of the proceeds received by an intermediary, such
proceeds being related to a payout made pursuant to a
second interest sold by an entertainment company, where
such payout is related to the performance of the
Entertainment Production;

10 said transaction server adapted to transmit such
data via a network to a plurality of information
appliances, and to receive via the network data
indicating an acceptance of the offer to purchase the
first interest.

15

8. A method for transmitting offers to purchase
interests, and receiving acceptance of such offers,
where such interests have a return related to the
performance of an Entertainment Production, comprising:

20 transmitting over a network from a transaction
server data for a display of an offer to purchase a
first interest in a share of the proceeds received by
an intermediary, such proceeds being related to a
payout made pursuant to a second interest sold by an
entertainment company, where such payout is related to
the performance of the Entertainment Production, the
data for receipt by a plurality of information
appliances; and

30 receiving at the transaction server via the
network further data indicating an acceptance of the
offer to purchase a first interest.

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9. A computer program embodied on a computer-readable medium for transmitting offers to purchase interests, and receiving acceptances of such offers, where such interests have a return related to the performance of
5 an Entertainment Production, comprising:

program steps for generating a display that includes information about an Entertainment Production;

said display including data for displaying an offer to purchase a first interest in a share of the
10 proceeds received by an intermediary, such proceeds being related to a payout made pursuant to a second interest sold by an entertainment company, where such payout is related to the performance of the Entertainment Production.

15

10. A computer data signal for transmitting offers to purchase interests, and receiving acceptances of such offers, where such interests have a return related to
20 the performance of an Entertainment Production, comprising:

a data code signal comprising data for generating a display that includes information about an Entertainment Production;

25 said data including data for displaying an offer to purchase a first interest in a share of the proceeds received by an intermediary, such proceeds being related to a payout made pursuant to a second interest sold by an entertainment company, where such payout is
30 related to the performance of the Entertainment Production.

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11. An apparatus for viewing and accepting an offer to purchase an interest having a return related to the performance of an Entertainment Production, comprising:

an information appliance comprising a user-
5 operable input device, an output user-interface for enabling a user to perceive information, memory for the storage of programs and data and a processor for the execution of program steps;

said memory including program steps for generating
10 a display, and further including display data received via a network from a transaction server, which display data communicates an offer to purchase, via the output user-interface, a first interest in a share of the proceeds received by an intermediary, such proceeds
15 being related to a payout made pursuant to a second interest sold by an entertainment company, where such payout is related to the performance of the Entertainment Production, and which display data enables the user to accept such offer via the user-
20 operable input device for transmission via the network to a transaction server.

12. A method of viewing and accepting an offer to
25 purchase an interest having a return related to the performance of an Entertainment Production, comprising:

receiving at an information appliance via a
network display data that conveys an offer to purchase
a first interest in a share of the proceeds received by
30 an intermediary, such proceeds being related to a payout made pursuant to a second interest sold by an

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entertainment company, where such payout is related to the performance of the Entertainment Production;

accepting the offer to purchase the first interest by interaction with a user-operable input device of the information appliance; and

transmitting via the network the acceptance of the offer to purchase the first interest.

10 13. A system for providing entertainment information, comprising:

a transaction server for generating and transmitting to a plurality of information appliances via a network first display data for a first display that displays entertainment company information;

the first display data including a link, which when activated at an information appliance displaying the first display data, causes the information appliance to receive second display data for a second display that displays an offer to purchase a first interest in a proportionate share of the proceeds received by an intermediary, such proceeds being related to a payout made pursuant to a second interest sold by the entertainment company, where such payout is related to the performance of an Entertainment Production.

14. A method of selling interests, comprising:

creating a plurality of first interests, each first interest providing a right to a share of the proceeds received by an intermediary, such proceeds being related to a payout made pursuant to a second

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interest sold by an entertainment company, where such payout is related to the performance of an Entertainment Production;

offering for sale such first interests over a
5 network.

15. A method of financing an Entertainment Production by an entertainment company, comprising:

10 marketing a second interest that provides a payout related to the performance of an Entertainment Production;

said second interest for use in connection with a financial structure for financing payments to be made
15 under a plurality of first interests, each such first interest providing a right to a share of the proceeds received by an intermediary, such proceeds being related to the payout made pursuant to the second interest sold by the entertainment company.

20

16. A method of financing an Entertainment Production by an entertainment company, comprising:

marketing a second interest that provides a payout
25 related to the performance of an Entertainment Production;

said second interest for use in connection with a financial structure for financing payments to be made under a plurality of first interests to be marketed
30 over a network utilizing data processing equipment, each such first interest providing a right to a share of the proceeds received by an intermediary, such

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proceeds being related to the payout made pursuant to the second interest sold by the entertainment company.

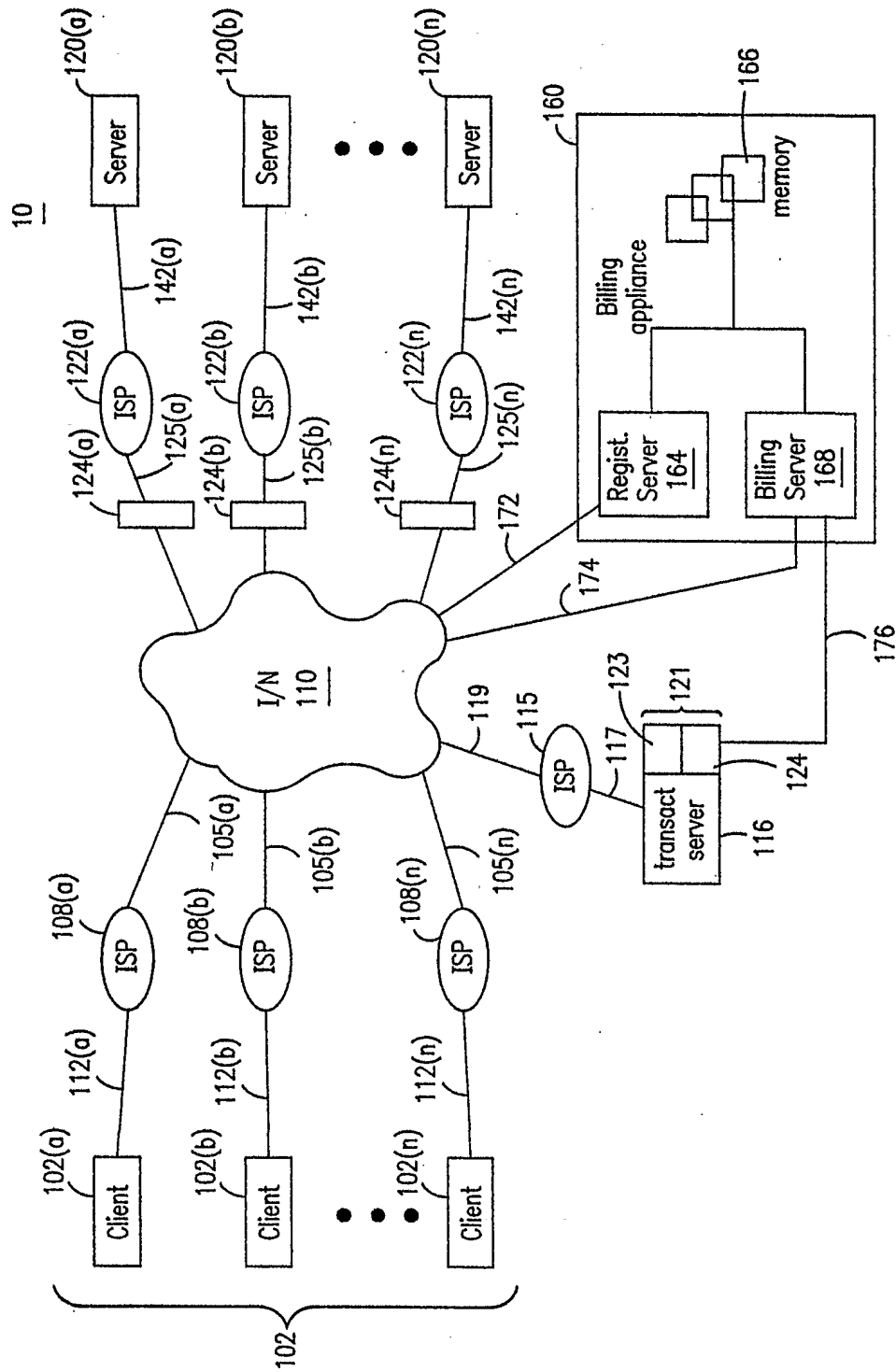


FIG. 1

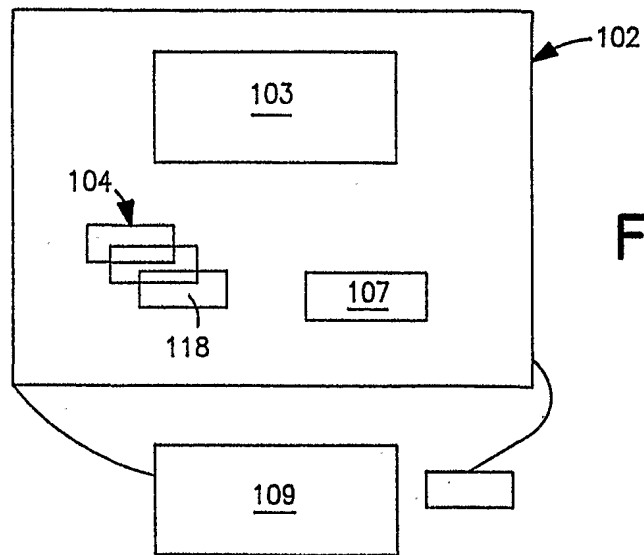


FIG. 2

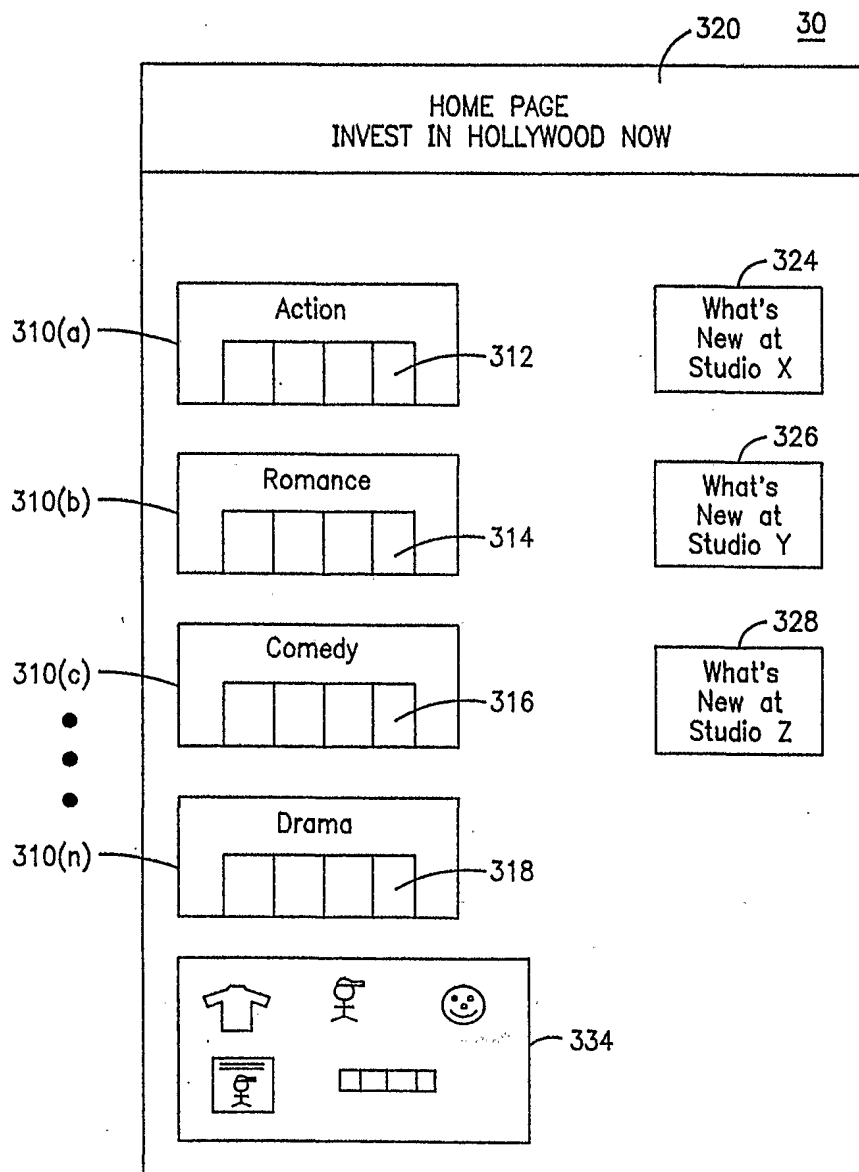


FIG. 3

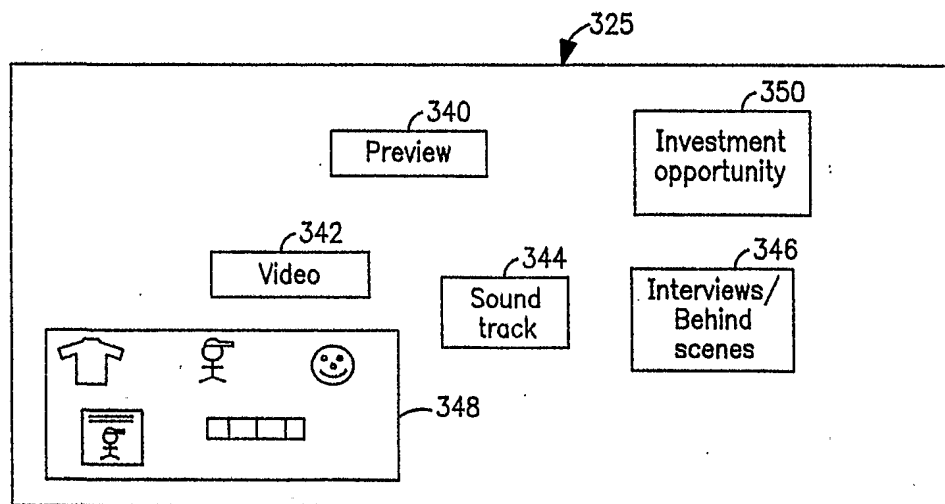


FIG. 4

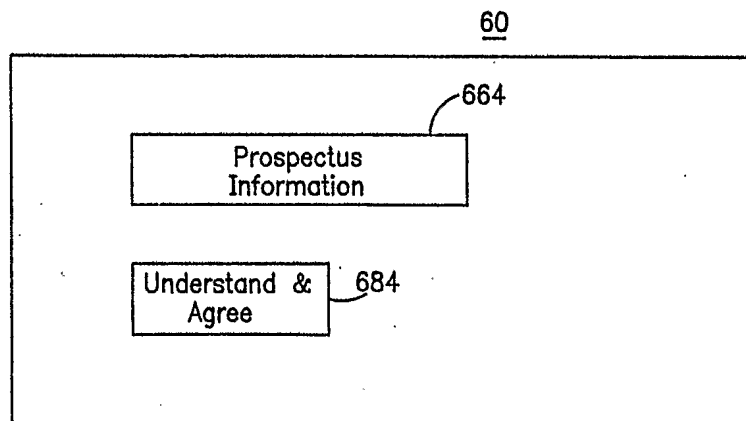


FIG. 5

50

\$50.00	510	\$75.00	530
\$85.00	520	\$100.00	540
Other Amount: _____		554	
Account Info: _____		560	
Authorization#: _____		562	

FIG. 6

70

Enter amount of investment \$ _____	712
Enter box office receipts \$ _____	716
Calculate	718

FIG. 7

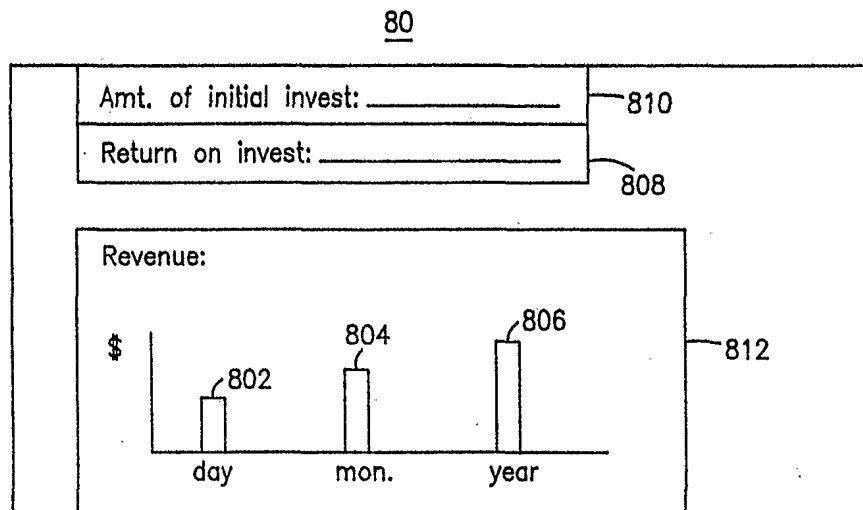


FIG. 8

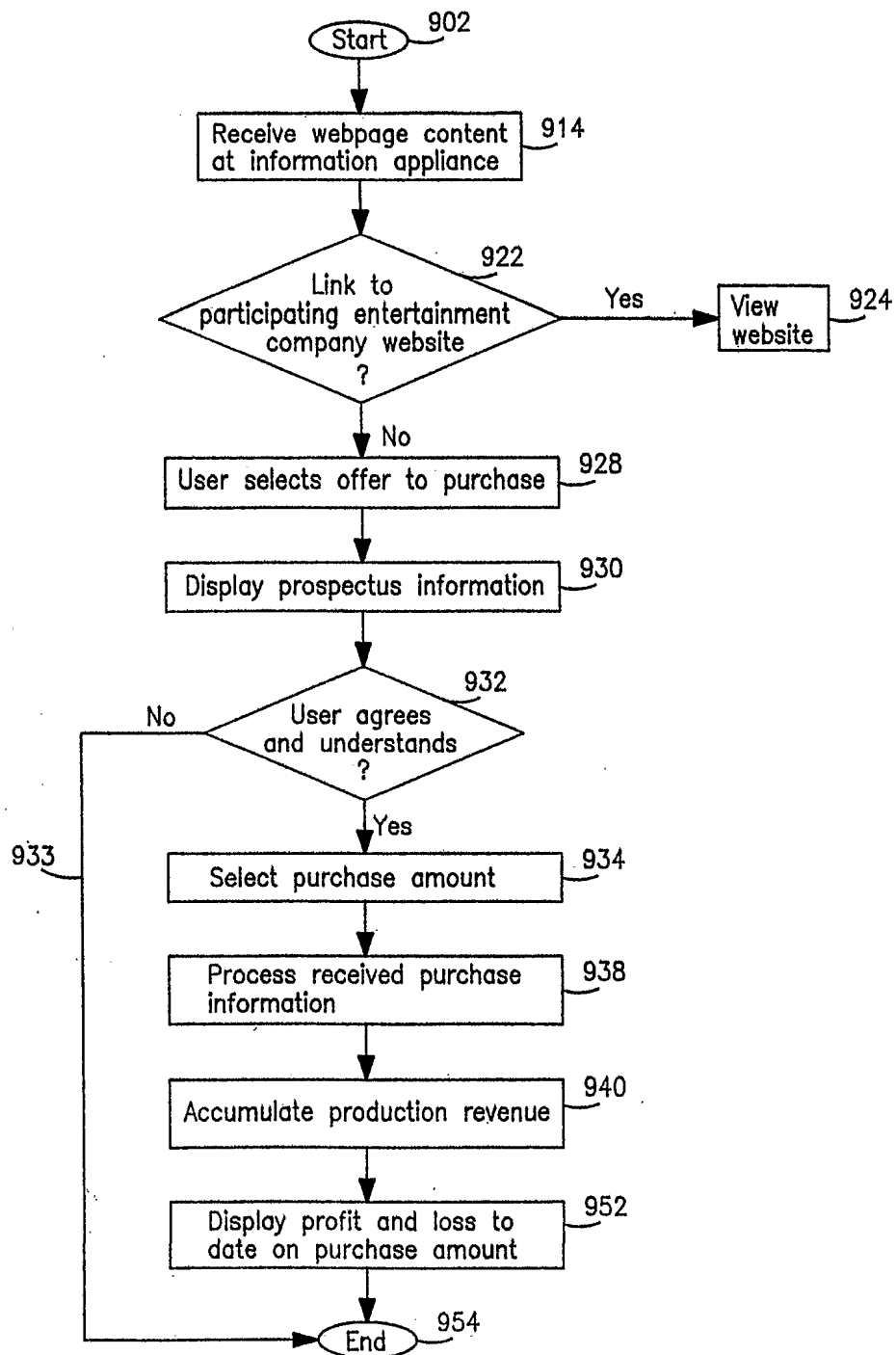


FIG. 9

INTERNATIONAL SEARCH REPORT

International application No.
PCT/US01/29144

A. CLASSIFICATION OF SUBJECT MATTER

IPC(7) :G06F 17/60

US CL :705/35-42

According to International Patent Classification (IPC) or to both national classification and IPC

B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)

U.S. : 705/35-42

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practicable, search terms used)

East

search terms: entertainment, production, transaction server, web page, client information appliances, display

C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
X,P	US 6,240,415 B1 (BLUMBERG) 29 May 2001, col. 2, line 41 to col. 6, line 22	1-16

☐ Further documents are listed in the continuation of Box C. ☐ See patent family annex.

"A"	document defining the general state of the art which is not considered to be of particular relevance	"T"	later document published after the international filing date or priority date and not in conflict with the application but cited to understand the principle or theory underlying the invention
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Date of the actual completion of the international search

25 OCTOBER 2001

Date of mailing of the international search report

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